Strongly Polynomial Algorithms for Some Parametric Global Minimum Cut Problems

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Param Global Min Cut

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- Non-Parametric
- Parametric
- The Parametric Problems

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2 Faster Algorithms for $P_{\rm NB}$

- Deterministic
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- Then a global min cut C^* satisfies $c(\delta(C^*)) = \min_{\text{cuts } C} c(\delta(C))$.
- Can compute a global min cut in $O(mn + n^2 \log n)$ deterministic time (Stoer-Wagner = SW, Nagamochi-Ibaraki = NI), or $\tilde{O}(n^2)$ randomized time (Karger-Stein = KS), or $\tilde{O}(m)$ randomized time (Karger = K).

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- There are only $O(n^{\lfloor 2\alpha \rfloor}) \alpha$ -approximate min cuts; when $\alpha < \frac{4}{3}$ they can all be computed in $O(n^4)$ deterministic time (NI), or $\tilde{O}(n^{\lfloor 2\alpha \rfloor}) = \tilde{O}(n^2)$ randomized time (KS).

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- A vitally important subproblem in separating TSP facets.

Parametric Global Min Cut

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- Why is parametric global min cut interesting?
 - Models "attack-defend" graph problems where a Defender spends a fixed budget on *d* resources to reinforce edges against an Attacker.
 - Models situations where costs can change due to external variables.
 - It will turn out to further highlight how the small number of α -approximate solutions leads to more efficient algorithms.

The Global Min Cut Value Function

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- In other applications (e.g. sensitivity analysis) we want to solve P_{NB} : Given $\mu^0 \in \mathbb{R}^d$ and direction $\nu \in \mathbb{R}^d$, find the next *breakpoint* of $Z(\mu)$ along the ray starting at μ^0 in direction ν .

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- We could solve $P_{\rm max}$ and $P_{\rm NB}$ by computing $Z(\mu),$ but we want to find something faster.
- We also want to see if one is harder than the other.

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- These are a lot faster than the $O(m^{d \lfloor \frac{d-1}{2} \rfloor} n^{2 \lfloor \frac{d-1}{2} \rfloor} \log^{(d-1) \lfloor \frac{d-1}{2} \rfloor + O(1)} n)$ deterministic and $O(n^{2d+2} \log n)$ randomized algorithms for computing all of $Z(\mu)$.

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- However, we'd still like to do better than generic Megiddo.

Problem	Deterministic	Randomized
Non-param GMC	SW $O(mn + n^2 \log n)$	K $\tilde{O}(m)$ (KS $\tilde{O}(n^2)$)
All $\alpha < \frac{4}{3}$ -approx	NI $O(n^4)$	KS $ ilde{O}(n^2)$
Megiddo $d = 1$	SW $O(n^5 \log n)$	KS $O(n^2 \log^5 n)$
Megiddo gen'l d	SW $O(n^{2d+3}\log^d n)$	KS $O(n^2 \log^{4d+1} n)$
$Z(\mu) \ d = 1$	$O(mn^4 \log n + n^5 \log^2 n)$	$O(n^4 \log n)$ K
$Z(\mu)$ gen'l d	(big) AMMQ	$O(n^{2d+2}\log n)$ K

Summary of running times so far.

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Big gap between non-parametric and computing all of $Z(\mu)$ running times, even for d=1

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Much smaller gap between non-parametric and Megiddo running times (compare to $Z(\mu)$ times in blue); for d = 1, KS gap is just logs. Note that using Megiddo to solve $P_{\rm NB}$ is just general Megiddo with d set to 1.

Problem	Deterministic	Randomized
Non-param GMC	SW $O(mn + n^2 \log n)$	K $\tilde{O}(m)$ (KS $\tilde{O}(n^2)$)
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$\operatorname{Megiddo} d = 1$	SW $O(n^5 \log n)$	KS $O(n^2 \log^5 n)$
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$P_{\rm NB}$ ($\sim d = 1$)	???	???
$P_{ m max}$ (\sim gen'l d)	???	???

Hoped-for results in this paper in red. Compare to non-param lower bounds in green, various upper bounds in blue.

Reducing $P_{\rm NB}$ to $P_{\rm max}$ with d=1

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• If we rotate until the local slope at μ^0 is just short of horizontal, then finding $\lambda_{\rm NB}$ becomes equivalent to computing μ^* in this 1-dimensional problem:



• Thus $P_{\rm NB}$ cannot be any harder than $P_{\rm max}$ for d = 1, though it could be easier.

Outline

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 m max}$
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Conclusion

• SW finds a node ordering v_1, \ldots, v_n such that (v_{n-1}, v_n) is a pendent pair, i.e., either $\delta(v_n)$ is a global min cut, or we can contract edge $\{v_{n-1}, v_n\}$ without losing any optimal cuts.

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- Let G^r be contracted graph at iteration r. Define $Z^r(\lambda)$ to be min of $\bar{c}(\delta(v))$ for $v \in V^r$ and compute λ^r like:



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Update an UB λ̄ on λ_{NB} by λ_r, and do SW to find and contract a pendent pair w.r.t. λ̄; since Z(λ) is concave, λ^r upper bounds λ_{NB}.
This is correct, and runs in same O(mn + n² log n) time as SW.

Summary of Running Times

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Megiddo gen'l d	SW $O(n^{2d+3}\log^d n)$	$KS\; O(n^2 \log^{4d+1} n)$
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$Z(\mu)$ gen'l d	(big) AMMQ	$O(n^{2d+2}\log n)$ K
$P_{\rm NB}$ ($\sim d = 1$)	SW $O(mn + n^2 \log n)$???
$P_{ m max}$ (\sim gen'l d)	???	???

Here we saved a lot w.r.t. Megiddo, and matched the non-parametric lower bound.

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• Choose e to contract with probability proportional to $c_{\lambda^r}(e)$; since $Z(\lambda)$ is concave, λ^r upper bounds $\lambda_{\rm NB}$.

Randomized

Using Karger-Stein to Solve $P_{\rm NB}$

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- Thus using the KS framework is correct, and runs in same $\tilde{O}(n^2)$ time as KS.
- There is a minor technical point about how to implement the random edge contractions: Here the parametric costs interfere with the KS matrix update technique, but we can replace the static matrices with separate matrices for \bar{c}^0 and \bar{c}^1 to achieve the same effect.

Summary of Running Times

Problem	Deterministic	Randomized
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All $\alpha < \frac{4}{3}$ -approx	NI $O(n^4)$	KS $ ilde{O}(n^2)$
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$P_{ m max}$ (\sim gen'l d)	???	???

Here we saved only log factors w.r.t. Megiddo, but that's all the gap we had to work with; our ideas don't seem to extend to Karger's improvement.

Outline

Global Min Cut

- Non-Parametric
- Parametric
- The Parametric Problems
- Faster Algorithms for $P_{
 m NB}$
 - Deterministic
 - Randomized
- 3 Faster Algorithms for P_{\max}
 - Deterministic
 - Randomized

Conclusion

Deterministic

Solving P_{max} : Overview and Techniques

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 - an unknown target (think μ^*).
- Then the task is to find a simplex in a cell of $\mathcal{H} \cap P$ containing μ^* .

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 - Thus $c_{\mu^*}(\bar{e}) \leq Z(\mu^*) \leq mc_{\mu^*}(\bar{e})$, and so $c_{\mu^*}(\bar{e})$ is a fairly tight estimate of $Z(\mu^*)$.
- Now we need to use PLA a second time to further narrow in on μ^* so we can get the cuts inducing it via α -approximate cuts.

Narrowing in on α -Approximate Cuts

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$$\bar{\alpha}$$
 s.t. $1 < \bar{\alpha} < \sqrt{\frac{4}{3}}$ (note: $0 < \frac{\bar{\alpha}^2 - 1}{m} < 1$);

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 s.t. $1 < \bar{\alpha} < \sqrt{\frac{4}{3}}$ (note: $0 < \frac{\bar{\alpha}^2 - 1}{m} < 1$);
• $p = 1 + \lceil \log \frac{m^2}{\bar{\alpha}^2 - 1} / \log \bar{\alpha}^2 \rceil$ so that $\frac{\bar{\alpha}^2 - 1}{m} \bar{\alpha}^{2(p-1)} > m$ (note: $p = O(\log n)$);

Deterministic

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• $g_i(\bar{e}, \mu) = \frac{\bar{\alpha}^2 - 1}{m} \bar{\alpha}^{2(i-1)} c_\mu(\bar{e})$ for $i = 1, \dots, p$, $g_0(\bar{e}, \mu) = 0$ (note: $g_1(\bar{e}, \mu) < c_\mu(\bar{e})$ and $g_p(\bar{e}, \mu) > mc_\mu(\bar{e})$).

Deterministic

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• Define \mathcal{H}_2 as the $O(m \log n)$ hyperplanes where $c_{\mu}(e) = g_i(\bar{e}, \mu), \forall$ $e \in E, i = 1, ..., p$, and set $S_2 = PLA(\mathcal{H}_2, S_1, \mu^*)$:



Computing Min Cuts and μ^*

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- Thus we could compute the $O(n^2)$ $\bar{\alpha}\text{-approximate cuts in }\mathcal{C}$ and compute their lower envelope to get μ^* , but this would take $\Omega(n^{2d})$ time, too slow.
- Instead, define \mathcal{H}_3 as the $O(n^4)$ hyperplanes where $c_{\mu}(C) = c_{\mu}(C')$ for $C, C' \in \mathcal{C}$ and set $S_3 = PLA(\mathcal{H}_3, S_2, \mu^*)$.



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- PLA is a recursive procedure; when we solve the recursion, we get the claimed $O(n^4 \log^{d-1} n)$ running time.
- I skipped a technicality that arises when $c_{\mu}(\bar{e}) = 0$ for some $\mu \in S_1$.

Summary of Running Times

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$P_{ m max}$ (\sim gen'l d)	$O(n^4 \log^{d-1} n)$???

We saved a lot compared to Megiddo, but even for d = 1 still much slower than our deterministic $P_{\rm NB}$ algorithm, suggesting that $P_{\rm max}$ for d = 1 is strictly harder than $P_{\rm NB}$.

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Notice that running time for our $P_{\rm max}$ algorithm is just log factors more than for computing all $\bar{\alpha}$ -approximate min cuts.

Solving P_{\max} Randomly

• So far we don't know how to do this

Final Summary of Running Times

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New results in this paper in red. Compare to non-param lower bounds in green, various upper bounds in blue.

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- Open questions:

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 - Can we use Karger's ideas to further speed up $P_{\rm NB}$ to $ilde{O}(m)$?

- Solving $P_{\rm NB}$ and $P_{\rm max}$ by computing $Z(\mu)$ is slow.
- We could use Megiddo+SW to solve them faster deterministically, or Megiddo+KS to solve them faster randomly, which give the impression that $P_{\rm NB}$ and $P_{\rm max}$ for d = 1 have the same complexity.
 - Our algorithms suggest that $P_{\rm NB}$ is easier than $P_{\rm max}$ for d=1.
- We propose specialized algorithms for solving $P_{\rm NB}$ and $P_{\rm max}$ that are significantly faster than Megiddo.
 - $\bullet\,$ The $P_{\rm NB}$ algorithms are essentially as fast as the non-parametric algorithms.
 - The deterministic $P_{\rm max}$ algorithm further elaborates computational geometry techniques and is much faster than Megiddo+SW.
- Open questions:
 - Can we use Karger's ideas to further speed up $P_{\rm NB}$ to $\tilde{O}(m)?$
 - $\bullet\,$ There should be a faster, specialized, randomized algorithm for $P_{\rm max}.$

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Any questions?

Questions?

Comments?