## Strongly Polynomial Algorithms for Some Parametric Global Minimum Cut Problems

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## Outline

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- Non-Parametric
- Parametric
- The Parametric Problems


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- A vitally important subproblem in separating TSP facets.


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- It will turn out to further highlight how the small number of $\alpha$-approximate solutions leads to more efficient algorithms.


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- We also want to see if one is harder than the other.


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- We show that SW is linear, so Megiddo+SW gives an $O\left(n^{2 d+3} \log ^{d} n\right)$ deterministic algorithm for $P_{\max }$, and $O\left(n^{5} \log d\right)$ for $P_{\mathrm{NB}}$.


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- Tokuyama saw that KS is linear, so Megiddo+KS gives an $O\left(n^{2} \log ^{4 d+1} n\right)$ randomized algorithm for $P_{\text {max }}$, and $O\left(n^{2} \log ^{5} n\right)$ for $P_{\mathrm{NB}}$.


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- These are a lot faster than the
$O\left(m^{d\left\lfloor\frac{d-1}{2}\right\rfloor} n^{2\left\lfloor\frac{d-1}{2}\right\rfloor} \log ^{(d-1)\left\lfloor\frac{d-1}{2}\right\rfloor+O(1)} n\right)$ deterministic and $O\left(n^{2 d+2} \log n\right)$ randomized algorithms for computing all of $Z(\mu)$.


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- However, we'd still like to do better than generic Megiddo.


## Summary of Where We Are

| Problem | Deterministic | Randomized |
| ---: | :--- | :--- |
| Non-param GMC | SW $O\left(m n+n^{2} \log n\right)$ | $\mathrm{K} \tilde{O}(m)\left(\mathrm{KS} \tilde{O}\left(n^{2}\right)\right)$ |
| All $\alpha<\frac{4}{3}$-approx | $\mathrm{NI} O\left(n^{4}\right)$ | $\mathrm{KS} \tilde{O}\left(n^{2}\right)$ |
| Megiddo $d=1$ | $\mathrm{SW} O\left(n^{5} \log n\right)$ | $\mathrm{KS} O\left(n^{2} \log ^{5} n\right)$ |
| Megiddo gen'l $d$ | $\mathrm{SW} O\left(n^{2 d+3} \log ^{d} n\right)$ | $\mathrm{KS} O\left(n^{2} \log ^{4 d+1} n\right)$ |
| $Z(\mu) d=1$ | $O\left(m n^{4} \log n+n^{5} \log ^{2} n\right)$ | $O\left(n^{4} \log n\right) \mathrm{K}$ |
| $Z(\mu)$ gen'l $d$ | (big) AMMQ | $O\left(n^{2 d+2} \log n\right) \mathrm{K}$ |

Summary of running times so far.

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Big gap between non-parametric and computing all of $Z(\mu)$ running times, even for $d=1$

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Much smaller gap between non-parametric and Megiddo running times (compare to $Z(\mu)$ times in blue); for $d=1, \mathrm{KS}$ gap is just logs. Note that using Megiddo to solve $P_{\mathrm{NB}}$ is just general Megiddo with $d$ set to 1 .

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| $P_{\text {NB }}(\sim d=1)$ | ??? | $? ? ?$ |
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Hoped-for results in this paper in red. Compare to non-param lower bounds in green, various upper bounds in blue.

## Reducing $P_{\mathrm{NB}}$ to $P_{\max }$ with $d=1$

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- Thus $P_{\text {NB }}$ cannot be any harder than $P_{\max }$ for $d=1$, though it could be easier.


## Outline

(1) Global Min Cut

- Non-Parametric
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- Deterministic
- Randomized
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4 Conclusion

## Using Stoer-Wagner to Solve $P_{\mathrm{NB}}$

- SW finds a node ordering $v_{1}, \ldots, v_{n}$ such that $\left(v_{n-1}, v_{n}\right)$ is a pendent pair, i.e., either $\delta\left(v_{n}\right)$ is a global min cut, or we can contract edge $\left\{v_{n-1}, v_{n}\right\}$ without losing any optimal cuts.


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- This is correct, and runs in same $O\left(m n+n^{2} \log n\right)$ time as SW.


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Here we saved a lot w.r.t. Megiddo, and matched the non-parametric lower bound.

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- Thus using the KS framework is correct, and runs in same $\tilde{O}\left(n^{2}\right)$ time as KS.
- There is a minor technical point about how to implement the random edge contractions: Here the parametric costs interfere with the KS matrix update technique, but we can replace the static matrices with separate matrices for $\bar{c}^{0}$ and $\bar{c}^{1}$ to achieve the same effect.


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Here we saved only log factors w.r.t. Megiddo, but that's all the gap we had to work with; our ideas don't seem to extend to Karger's improvement.

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- an unknown target (think $\mu^{*}$ ).
- Then the task is to find a simplex in a cell of $\mathcal{H} \cap P$ containing $\mu^{*}$.


## Weak Duality between GMC and Max Spanning Tree

- Define $\mathcal{H}_{1}$ as the set of $O\left(m^{2}\right)$ hyperplanes where $c_{\mu}(e)=c_{\mu}\left(e^{\prime}\right)$ and run PLA for $\left(\mathcal{H}_{1}, M, \mu^{*}\right)$ to get simplex $S_{1}$.



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- Now we need to use PLA a second time to further narrow in on $\mu^{*}$ so we can get the cuts inducing it via $\alpha$-approximate cuts.


## Narrowing in on $\alpha$-Approximate Cuts

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- $p=1+\left\lceil\log \frac{m^{2}}{\bar{\alpha}^{2}-1} / \log \bar{\alpha}^{2}\right\rceil$ so that $\frac{\bar{\alpha}^{2}-1}{m} \bar{\alpha}^{2(p-1)}>m$ (note: $p=O(\log n))$;


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- $g_{i}(\bar{e}, \mu)=\frac{\bar{\alpha}^{2}-1}{m} \bar{\alpha}^{2(i-1)} c_{\mu}(\bar{e})$ for $i=1, \ldots, p, g_{0}(\bar{e}, \mu)=0$ (note:
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- Define $\mathcal{H}_{2}$ as the $O(m \log n)$ hyperplanes where $c_{\mu}(e)=g_{i}(\bar{e}, \mu), \forall$ $e \in E, i=1, \ldots, p$, and set $S_{2}=\operatorname{PLA}\left(\mathcal{H}_{2}, S_{1}, \mu^{*}\right)$ :


## Computing Min Cuts and $\mu^{*}$

- Due to how we defined the $g_{i}(\bar{e}, \mu)$, we know that any cut defining $\mu^{*}$ must be an $\bar{\alpha}$-approximate cut for any $\mu \in S_{2}$.


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- Thus we could compute the $O\left(n^{2}\right) \bar{\alpha}$-approximate cuts in $\mathcal{C}$ and compute their lower envelope to get $\mu^{*}$, but this would take $\Omega\left(n^{2 d}\right)$ time, too slow.
- Instead, define $\mathcal{H}_{3}$ as the $O\left(n^{4}\right)$ hyperplanes where $c_{\mu}(C)=c_{\mu}\left(C^{\prime}\right)$ for $C, C^{\prime} \in \mathcal{C}$ and set $S_{3}=\operatorname{PLA}\left(\mathcal{H}_{3}, S_{2}, \mu^{*}\right)$.



## Computing Min Cuts and $\mu^{*}$

- Since $\mu^{*}$ is the intersection of $d$ cuts in $\mathcal{C}$, it must be a vertex of $S_{3}$, and so this last call of PLA finds $\mu^{*}$ more efficiently.


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- PLA is a recursive procedure; when we solve the recursion, we get the claimed $O\left(n^{4} \log ^{d-1} n\right)$ running time.
- I skipped a technicality that arises when $c_{\mu}(\bar{e})=0$ for some $\mu \in S_{1}$.


## Summary of Running Times

| Problem | Deterministic | Randomized |
| ---: | :--- | :--- |
| Non-param GMC | SW $O\left(m n+n^{2} \log n\right)$ | K $\tilde{O}(m)\left(\mathrm{KS} \tilde{O}\left(n^{2}\right)\right)$ |
| All $\alpha<\frac{4}{3}$-approx | NI $O\left(n^{4}\right)$ | KS $\tilde{O}\left(n^{2}\right)$ |
| Megiddo $d=1$ | SW $O\left(n^{5} \log n\right)$ | KS $O\left(n^{2} \log ^{5} n\right)$ |
| Megiddo gen'l $d$ | SW $O\left(n^{2 d+3} \log ^{d} n\right)$ | KS $O\left(n^{2} \log ^{4 d+1} n\right)$ |
| $Z(\mu) d=1$ | $O\left(m n^{4} \log n+n^{5} \log ^{2} n\right)$ | $O\left(n^{4} \log n\right) \mathrm{K}$ |
| $Z(\mu)$ gen'l $d$ | $(\mathrm{big})$ AMMQ | $O\left(n^{2 d+2} \log n\right) \mathrm{K}$ |
| $P_{\text {NB }}(\sim d=1)$ | SW $O\left(m n+n^{2} \log n\right)$ | KS $O\left(n^{2} \log ^{3} n\right)$ |
| $P_{\max }(\sim$ gen'l $d)$ | $O\left(n^{4} \log ^{d-1} n\right)$ | ??? |

We saved a lot compared to Megiddo, but even for $d=1$ still much slower than our deterministic $P_{\text {NB }}$ algorithm, suggesting that $P_{\max }$ for $d=1$ is strictly harder than $P_{\mathrm{NB}}$.

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| $Z(\mu)$ gen'l $d$ | $(\mathrm{big}) \mathrm{AMMQ}$ | $O\left(n^{2 d+2} \log n\right) \mathrm{K}$ |
| $P_{\mathrm{NB}}(\sim d=1)$ | $\mathrm{SW} O\left(m n+n^{2} \log n\right)$ | $\mathrm{KS} O\left(n^{2} \log ^{3} n\right)$ |
| $P_{\max }(\sim$ gen'l $d)$ | $O\left(n^{4} \log ^{d-1} n\right)$ | ??? |

Notice that running time for our $P_{\max }$ algorithm is just log factors more than for computing all $\bar{\alpha}$-approximate min cuts.

## Solving $P_{\max }$ Randomly

- So far we don't know how to do this...


## Final Summary of Running Times

| Problem | Deterministic | Randomized |
| ---: | :--- | :--- |
| Non-param GMC | SW $O\left(m n+n^{2} \log n\right)$ | K $\tilde{O}(m)\left(\mathrm{KS} \tilde{O}\left(n^{2}\right)\right)$ |
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| $Z(\mu)$ gen'l $d$ | (big) AMMQ | $O\left(n^{2 d+2} \log n\right) \mathrm{K}$ |
| $P_{\text {NB }}(\sim d=1)$ | SW $O\left(m n+n^{2} \log n\right)$ | KS $O\left(n^{2} \log ^{3} n\right)$ |
| $P_{\text {max }}(\sim$ gen'l $d)$ | $O\left(n^{4} \log ^{d-1} n\right)$ | ??? |

New results in this paper in red. Compare to non-param lower bounds in green, various upper bounds in blue.

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- Open questions:
- Can we use Karger's ideas to further speed up $P_{\mathrm{NB}}$ to $\tilde{O}(m)$ ?
- There should be a faster, specialized, randomized algorithm for $P_{\text {max }}$.


## Any questions?

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## Comments?

