Fast and backward stable computation of roots of polynomials

David S. Watkins

Department of Mathematics Washington State University

July, 2017

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- ... and also some more recent developments.

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- Francis's algorithm preserves this structure.

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- We do something else.
- Our method is faster, and we can prove backward stability.

Storage Scheme, Part I

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$$A = QR$$

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- looks inefficient! but it's not!

$$\begin{bmatrix}
* & * & * & * & * \\
* & * & * & * & * \\
* & * & * & * \\
* & * & * & *
\end{bmatrix} = \begin{bmatrix}
* & * & * & * & * \\
0 & * & * & * & * \\
0 & * & * & * \\
0 & * & * & *
\end{bmatrix}$$

• **Def**: Core Transformation

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- Now invert the core transformations to move them to the other side.

$$A = QR$$

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$$Q =$$
 \downarrow \downarrow

Q requires only O(n) storage space.



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Bonus: Redundant information (Read our paper.)

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$$\underline{R} =$$
 \downarrow
 \downarrow

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- Storage is O(n).



Representation of A

Altogether we have

• A is stored entirely in terms of core transformations.

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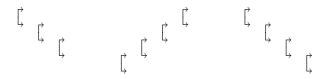
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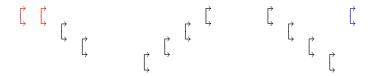
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• Turnover (aka shift through, Givens swap, ...)

Francis Iteration (the core chase)

• ignoring rank-one part ...









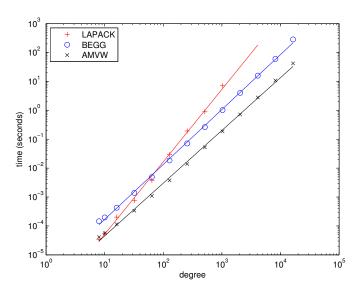
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- Total flop count is $O(n^2)$.

Performance



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At degree 1000

method	time
LAPACK	7.2
BEGG	1.2
AMVW	0.2

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- We can also handle matrix polynomials. (story for another day)



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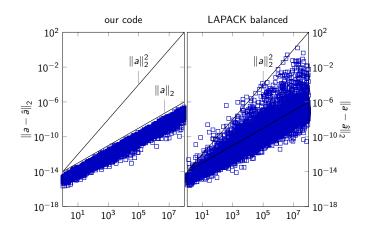
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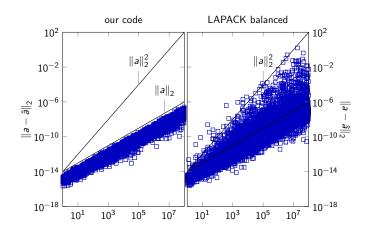
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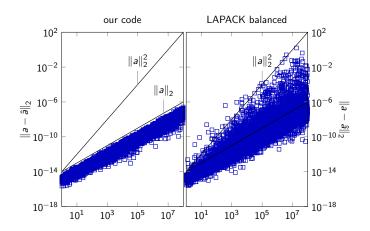
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- Meaning: Most of the error is "parallel" to p and is therefore irrelevant.



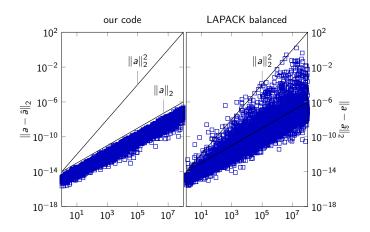




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Thank you for your attention.