Algebra and Arithmetic of Plane Binary Trees:

Theory & Applications of Mapped Regular Pavings

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UC Maths & Stats Primer

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Main Idea & Motivation Motivating Examples Why MRPs?

Theory of Regular Pavings (RPs)

Theory of Mapped Regular Pavings (MRPs)

Theory of Real Mapped Regular Pavings (ℝ-MRPs)

Applications of Mapped Regular Pavings (MRPs)

Randomized Algorithms for IR-MRPs

Conclusions and References

 $reals \rightarrow intervals \rightarrow mapped partitions of interval$

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- 4. **by** exploiting the *algebraic structure of partitions formed* by finite-rooted-binary (frb) trees
- thereby provide algorithms for several algebras and their inclusions over frb tree partitions

arithmetic from intervals to their frb-tree partitions



Figure: Arithmetic with coloured spaces.

arithmetic from intervals to their frb-tree partitions

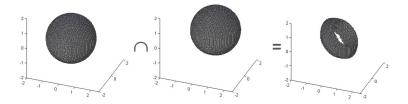


Figure: Intersection of enclosures of two hollow spheres.

arithmetic from intervals to their frb-tree partitions

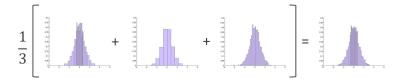


Figure: Histogram averaging.

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- Arithmetic on piece-wise constant functions and interval-valued functions;
- 2. Exploiting the tree-based structure to obtain interval enclosures of real-valued functions efficiently
- Statistical set-processing operations like marginal density, conditional density and highest coverage regions, visualization, etc
- Other Possibilities: "Tree'd" Contractor Programs and Constraint Propagators (Bounded-error Robotics)

An RP tree a root interval $\boldsymbol{x}_{\rho} \in \mathbb{IR}^d$

The regularly paved boxes of \mathbf{x}_{ρ} can be represented by nodes of finite rooted binary (frb-trees) of geometric group theory

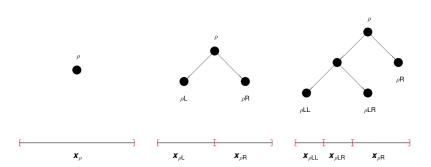
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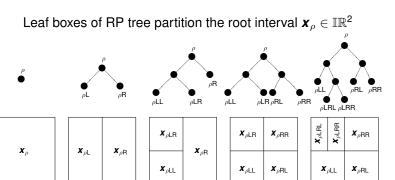
Leaf boxes of RP tree partition the root interval $\boldsymbol{x}_{\rho} \in \mathbb{IR}^1$



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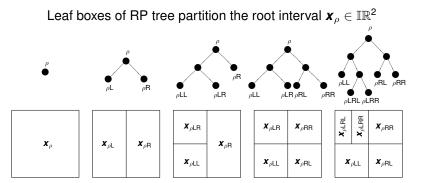
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By this "RP Peano's curve" frb-trees encode paritions of $oldsymbol{x}_{
ho} \in \mathbb{IR}^d$

Algebraic Structure and Combinatorics of RPs

Leaf-depth encoded RPs



(3, 3, 2, 1)



)



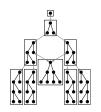
(2, 2, 2, 2)

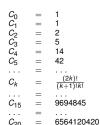
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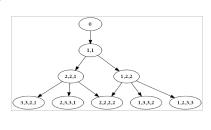
XLRR



There are C_k RPs with k splits

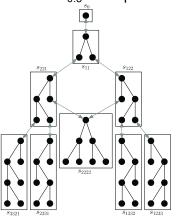






Hasse (transition) Diagram of Regular Pavings

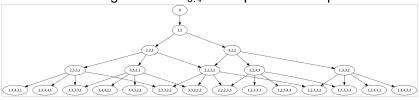
Transition diagram over $S_{0:3}$ with split/reunion operations



RS, W.Taylor and G.Teng, Catalan Coefficients, Sequence A185155 in The On-Line Encyclopedia of Integer Sequences, 2012, http://oeis.org

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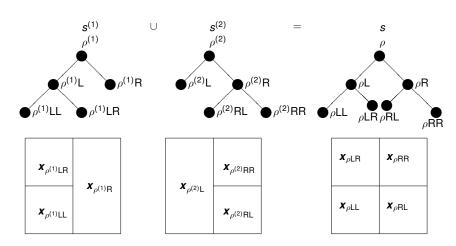
Transition diagram over $S_{0:4}$ with split/reunion operations



- 1. The above state space is denoted by $\mathbb{S}_{0:4}$
- 2. Number of RPs with k splits is the Catalan number C_k
- 3. There is more than one way to reach a RP by *k* splits
- 4. Randomized enclosure algorithms are Markov chains on $\mathbb{S}_{0:\infty}$

RPs are closed under union operations

 $s^{(1)} \cup s^{(2)} = s$ is union of two RPs $s^{(1)}$ and $s^{(2)}$ of $\boldsymbol{x}_{\rho} \in \mathbb{R}^2$.



RPs are closed under union operations

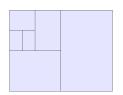
Lemma 1: The algebraic structure of frb-trees (underlying Thompson's group) is closed under union operations.

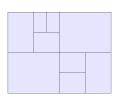
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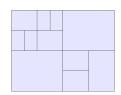
Lemma 1: The algebraic structure of frb-trees (underlying Thompson's group) is closed under union operations.

Proof: by a "transparency overlay process" argument (cf. Meier 2008).

$$s^{(1)} \cup s^{(2)} = s$$
 is union of two RPs $s^{(1)}$ and $s^{(2)}$ of $\boldsymbol{x}_{\rho} \in \mathbb{R}^2$.







Algorithm 1: RPUnion $(\rho^{(1)}, \rho^{(2)})$

```
: Root nodes \rho^{(1)} and \rho^{(2)} of RPs s^{(1)} and s^{(2)}, respectively, with root box \boldsymbol{x}_{o(1)} = \boldsymbol{x}_{o(2)}
output : Root node \rho of RP s = s^{(1)} \cup s^{(2)}
if IsLeaf(\rho^{(1)}) & IsLeaf(\rho^{(2)}) then
        \rho \leftarrow \text{Copy}(\rho^{(1)})
        return o
end
else if !IsLeaf(\rho^{(1)}) & IsLeaf(\rho^{(2)}) then
        \rho \leftarrow \text{Copv}(\rho^{(1)})
        return p
end
else if IsLeaf(\rho^{(1)}) & !IsLeaf(\rho^{(2)}) then
        \rho \leftarrow \text{Copy}(\rho^{(2)})
        return o
end
else
        !IsLeaf(\rho^{(1)}) & !IsLeaf(\rho^{(2)})
end
Make \rho as a node with \boldsymbol{x}_{\rho} \leftarrow \boldsymbol{x}_{\rho(1)}
Graft onto \rho as left child the node RPUnion(\rho^{(1)}L, \rho^{(2)}L)
Graft onto \rho as right child the node RPUnion(\rho^{(1)}R, \rho^{(2)}R)
return o
```

Note: this is not the minimal union of the (Boolean mapped) RPs of Jaulin et. al. 2001

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- and let Y be a non-empty set.
- Let V(s) and L(s) denote the sets all nodes and leaf nodes of s, respectively.
- Let f: V(s) → Y map each node of s to an element in Y as follows:

$$\{\rho \mathsf{V} \mapsto f_{\rho \mathsf{V}} : \rho \mathsf{V} \in \mathbb{V}(s), f_{\rho \mathsf{V}} \in \mathbb{Y}\}$$
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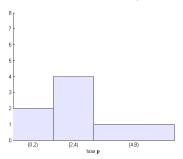
$$\{\rho \mathsf{V} \mapsto f_{\rho \mathsf{V}} : \rho \mathsf{V} \in \mathbb{V}(s), f_{\rho \mathsf{V}} \in \mathbb{Y}\}$$
.

- ▶ Thus, a \mathbb{Y} -MRP f is obtained by augmenting each node ρv of the RP tree s with an additional data member $f_{\rho v}$.

Examples of $\mathbb{Y}\text{-MRPs}$

If $\mathbb{Y} = \mathbb{R}$

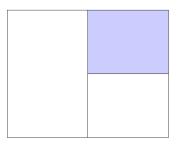
 \mathbb{R} -MRP over s_{221} with $x_{\rho} = [0, 8]$



Examples of \mathbb{Y} -MRPs

If $\mathbb{Y} = \mathbb{B}$

B-MRP over s_{122} with $x_{\rho} = [0, 1]^2$ (e.g. Jaulin et. al. 2001)

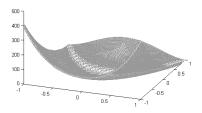


Examples of Y-MRPs

If $\mathbb{Y} = \mathbb{IR}$

- frb tree representation for interval inclusion algebra

IR-MRP enclosure of the Rosenbrock function with $x_o = [-1, 1]^2$



Examples of \mathbb{Y} -MRPs

If
$$\mathbb{Y} = [0, 1]^3$$

- R G B colour maps

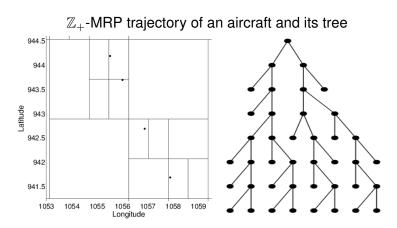
 $\left[0,1
ight]^3$ -MRP over s_{3321} with $x_{
ho}=\left[0,1
ight]^3$



Examples of Y-MRPs

If
$$\mathbb{Y} = \mathbb{Z}_+ := \{0, 1, 2, ...\}$$

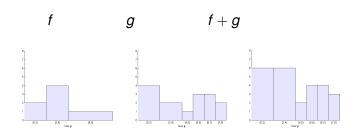
- radar-measured aircraft trajectory data



Y-MRP Arithmetic

If $\star: \mathbb{Y} \times \mathbb{Y} \to \mathbb{Y}$ then we can extend \star point-wise to two \mathbb{Y} -MRPs f and g with root nodes $\rho^{(1)}$ and $\rho^{(2)}$ via MRPOperate $(\rho^{(1)}, \rho^{(2)}, \star)$.

This is done using MRPOperate $(\rho^{(1)}, \rho^{(2)}, +)$



\mathbb{R} -MRP Addition by MRPOperate $(\rho^{(1)}, \rho^{(2)}, +)$

adding two piece-wise constant functions or $\mathbb{R}\text{-}\mathsf{MRPs}$

Algorithm 2: MRPOperate($\rho^{(1)}, \rho^{(2)}, \star$)

input

```
: two root nodes \rho^{(1)} and \rho^{(2)} with same root box {\bf x}_{o(1)}={\bf x}_{o(2)} and binary operation \star.
output: the root node \rho of Y-MRP h = f \star a.
Make a new node \rho with box and image
\mathbf{x}_{\rho} \leftarrow \mathbf{x}_{o(1)}; h_{\rho} \leftarrow f_{o(1)} \star g_{o(2)}
if IsLeaf(\rho^{(1)}) & !IsLeaf(\rho^{(2)}) then
         Make temporary nodes L'. R'
         \mathbf{x}_{\mathsf{L}'} \leftarrow \mathbf{x}_{o^{(1)}\mathsf{L}}; \mathbf{x}_{\mathsf{R}'} \leftarrow \mathbf{x}_{o^{(1)}\mathsf{R}}
         f_{L'} \leftarrow f_{\alpha(1)}, f_{R'} \leftarrow f_{\alpha(1)}
         Graft onto \rho as left child the node MRPOperate(L', \rho^{(2)}L, \star)
         Graft onto \rho as right child the node MRPOperate(R', \rho^{(2)}R, \star)
end
else if !IsLeaf(\rho^{(1)}) & IsLeaf(\rho^{(2)}) then
         Make temporary nodes L', R'
         \mathbf{x}_{\mathsf{L}'} \leftarrow \mathbf{x}_{o(2)\mathsf{L}}; \mathbf{x}_{\mathsf{R}'} \leftarrow \mathbf{x}_{o(2)\mathsf{R}}
         g_{L'} \leftarrow g_{\alpha(2)}, g_{R'} \leftarrow g_{\alpha(2)}
         Graft onto \rho as left child the node MRPOperate(\rho^{(1)}L, L', \star)
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else if !IsLeaf(\rho^{(1)}) & !IsLeaf(\rho^{(2)}) then
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end
return \rho
```

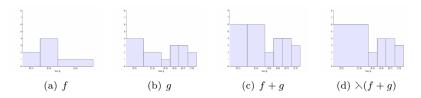
Unary transformations are easy too

Let $\mathtt{MRPTransform}(\rho,\tau)$ apply the unary transformation $\tau:\mathbb{R}\to\mathbb{R}$ to a given $\mathbb{R} ext{-MRP}$ f with root node ρ as follows:

- ▶ copy f to g
- recursively set $f_{\rho v} = \tau(f_{\rho v})$ for each node ρv in g
- return g as $\tau(f)$

Minimal Representation of \mathbb{R} -MRP

Algorithm 3: MinimiseLeaves (ρ)



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- ightharpoonup inputs and output **nodes** are themselves \mathbb{R} -MRPs
- and whose edges involve:
 - 1. a binary arithmetic operation $\star \in \{+,-,\cdot,/\}$ over two $\mathbb{R}\text{-MRPs}.$
 - 2. a standard transformation of \mathbb{R} -MRP by elements of $\mathfrak{S} := \{\exp, \sin, \cos, \tan, \ldots\}$ and
 - their compositions.

Theorem

Let \mathcal{F} be the class of \mathbb{R} -MRPs with the same root box \mathbf{x}_{ρ} . Then \mathcal{F} is dense in $C(\mathbf{x}_{\rho}, \mathbb{R})$, the algebra of real-valued continuous functions on \mathbf{x}_{ρ} .

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Proof:

Since $\mathbf{x}_{\rho} \in \mathbb{IR}^d$ is a compact Hausdorff space, by the Stone-Weierstrass theorem we can establish that \mathcal{F} is dense in $C(\mathbf{x}_{\rho},\mathbb{R})$ with the topology of uniform convergence, provided that \mathcal{F} is a sub-algebra of $C(\mathbf{x}_{\rho},\mathbb{R})$ that separates points in \mathbf{x}_{ρ} and which contains a non-zero constant function.

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We will show all these conditions are satisfied by ${\mathcal F}$

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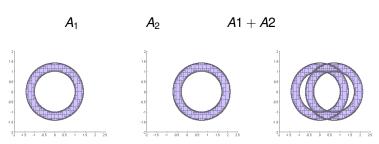
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- Q.E.D.

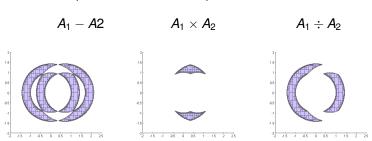
B-MRP arithmetic – contractors, propagators & collaborators (bounded-error robotics)

Two Boolean-mapped regular pavings A_1 and A_2 and Boolean arithmetic operations with + for set union, - for symmetric set difference, \times for set intersection, and \div for set difference.



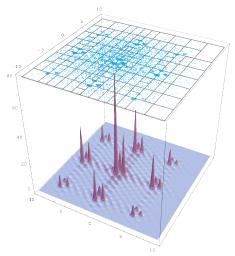
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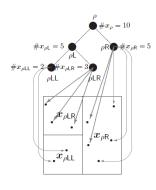
Nonparametric Density Estimation

Problem: Take samples from an unknown density *f* and consistently reconstruct *f*

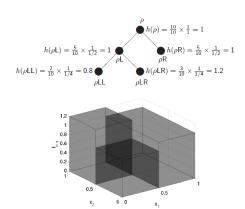


Nonparametric Density Estimation

Approach: Use statistical regular paving to get ℝ-MRP data-adaptive histogram



(a) An SRP tree and its constituents.

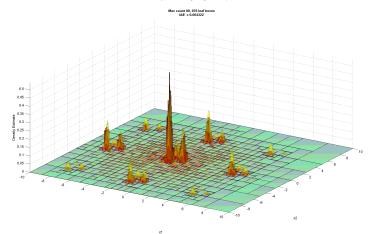


(b) An SRP histogram and its tree.

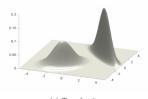
Nonparametric Density Estimation

Solution: \mathbb{R} -MRP histogram averaging allows us to produce a consistent Bayesian estimate of the density (up to 10 dimensions)

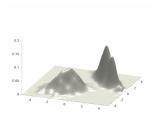
(Teng, Harlow, Lee and S., ACM Trans. Mod. & Comp. Sim., [r. 2] 2012)



Kernel Density Estimate (visualization of a procedure)

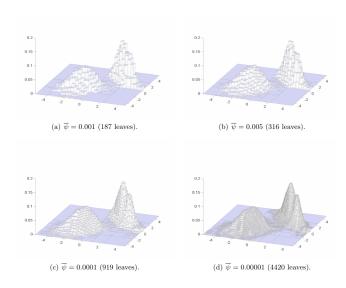


(a) True density.



(c) MCMC bandwidth KDE.

Approximating Kernel Density Estimates by ℝ-MRPs



Approximating Kernel Density Estimates by \mathbb{R} -MRPs

Table J.4: 5-d case: estimated errors for KDE and RMRP-KDE approximations.

	\hat{d}_{KL}	\hat{L}_1 error	Time (s)	Leaves
KDE $(n_K = 2,000)$	0.41	0.66	7,350-8,880	n/a
RMRP-KDE approximations				
$\overline{\psi} = 0.0001$	5.06	0.96	1.0	2,363
$\overline{\psi} = 0.00005$	4.85	0.91	2.3	4,639
$\overline{\psi} = 0.00001$	4.51	0.85	8.7	17,759
$\overline{\psi} = 0.000005$	4.49	0.84	17.2	31, 335
$\overline{\psi} = 0.000001$	3.33	0.76	66.1	133,493
$\overline{\psi} = 0.0000005$	3.31	0.75	131.0	237,561
$\overline{\psi} = 0.0000001$	3.54	0.74	470.0	895,012

Algorithm 4: PointWiseImage (ρ, x)

```
\begin{array}{ll} \text{input} & : \rho \text{ with box } \boldsymbol{x}_{\rho}, \text{ the root node of } \mathbb{R}\text{-MRP } f \text{ with RP } s, \text{ and a point } x \in \boldsymbol{x}_{\rho}. \\ & \text{output} & : \text{Return } f_{\eta(x)} \text{ at the leaf node } \eta(x) \text{ that is associated with the box } \boldsymbol{x}_{\eta(x)} \text{ containing } x. \\ & \text{if } \text{IsLeaf}(\rho) \text{ then } \\ & & \text{return } f_{\rho} \\ & \text{end} \\ & \text{else} \\ & & & | & \text{PointWiseImage}(\rho \mathbf{R}, x) \\ & & \text{end} \\ & & \text{else} \\ & & & | & \text{PointWiseImage}(\rho \mathbf{L}, x) \\ & & & \text{end} \\ \end{array}
```

Algorithm 5: PointWiseImage (ρ, x)

```
\begin{array}{l} \textbf{input} & : \rho \ \text{with box} \ \textbf{\textit{x}}_{\rho}, \ \text{the root node of } \mathbb{R}\text{-MRP} \ f \ \text{with RP s}, \ \text{and a point} \ x \in \textbf{\textit{x}}_{\rho}. \\ \textbf{output} & : \text{Return} \ f_{\eta(x)} \ \text{at the leaf node} \ \eta(x) \ \text{that is associated with the box} \ \textbf{\textit{x}}_{\eta(x)} \ \text{containing} \ x. \\ \textbf{if} \ \text{IsLeaf}(\rho) \ \textbf{then} \\ & | \ \text{return} \ f_{\rho} \\ \textbf{end} \\ \textbf{else} \\ & | \ \text{PointWiseImage}(\rho \textbf{R}, x) \\ \textbf{end} \\ \textbf{else} \\ & | \ \text{PointWiseImage}(\rho \textbf{L}, x) \\ \textbf{end} \\ \textbf{end} \\ \textbf{end} \\ \textbf{end} \end{array}
```

lacktriangledown Cost of KDE image $\sim O(n)$ KFLOPs (FLOPs for kernel evaluation procedure)

Algorithm 6: PointWiseImage (ρ, x)

```
\begin{array}{ll} \text{input} & : \rho \text{ with box } \textbf{\textit{x}}_{\rho}, \text{ the root node of } \mathbb{R}\text{-MRP } \textbf{\textit{f}} \text{ with RP } \textbf{\textit{s}}, \text{ and a point } x \in \textbf{\textit{x}}_{\rho}. \\ \text{output} & : \text{Return } f_{\eta(x)} \text{ at the leaf node } \eta(x) \text{ that is associated with the box } \textbf{\textit{x}}_{\eta(x)} \text{ containing } x. \\ \text{if } \text{IsLeaf}(\rho) \text{ then } \\ & | \text{return } f_{\rho} \\ \text{end} \\ \text{else} \\ & | \text{PointWiseImage}(\rho \textbf{R}, x) \\ \text{end} \\ & \text{else} \\ & | \text{PointWiseImage}(\rho \textbf{L}, x) \\ \text{end} \\ \text{end} \\ \end{array}
```

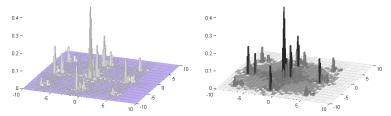
- ightharpoonup Cost of KDE image $\sim O(n)$ KFLOPs (FLOPs for kernel evaluation procedure)
- ▶ 10-fold CV cost $\sim 10 \times O(\frac{1}{10}n\frac{9}{10}n) = O(n^2)$ KFLOPs

Algorithm 7: PointWiseImage (ρ, x)

```
\begin{array}{l} \text{input} &: \rho \text{ with box } \boldsymbol{x}_{\rho}, \text{ the root node of } \mathbb{R}\text{-MRP } f \text{ with RP } s, \text{ and a point } x \in \boldsymbol{x}_{\rho}. \\ \text{output} &: \text{Return } f_{\eta(x)} \text{ at the leaf node } \eta(x) \text{ that is associated with the box } \boldsymbol{x}_{\eta(x)} \text{ containing } x. \\ \text{if } \text{IsLeaf}(\rho) \text{ then } & \text{return } f_{\rho} \\ \text{end} & \text{else} \\ & | f x \in \boldsymbol{x}_{\rho R} \text{ then } \\ & | PointWiseImage}(\rho R, x) \\ & \text{end} & \text{else} \\ & | PointWiseImage}(\rho L, x) \\ & \text{end} & \text{end} \end{array}
```

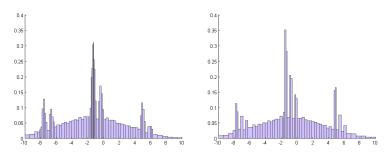
- ▶ Cost of KDE image $\sim O(n)$ KFLOPs (FLOPs for kernel evaluation procedure)
- ▶ 10-fold CV cost $\sim 10 \times O(\frac{1}{10}n\frac{9}{10}n) = O(n^2)$ KFLOPs
- ▶ But using \mathbb{R} -MRP approximation to KDE requires $10 \times O\left(\frac{1}{10}n\lg\left(\frac{9}{10}n\right)\right) = O(n\lg(n))$ tree-look-ups

Coverage, Marginal & Slice Operators of \mathbb{R} -MRP



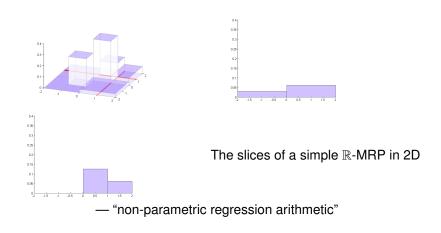
 \mathbb{R} -MRP approximation to Levy density and its coverage regions with $\alpha=$ 0.9 (light gray), $\alpha=$ 0.5 (dark gray) and $\alpha=$ 0.1 (black)

Coverage, Marginal & Slice Operators of ℝ-MRP



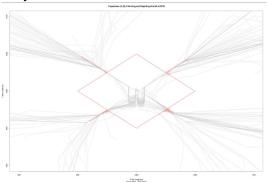
Marginal densities $f^{\{1\}}(x_1)$ and $f^{\{2\}}(x_2)$ along each coordinate of \mathbb{R} -MRP approximation

Coverage, Marginal & Slice Operators of ℝ-MRP



(G. Teng, K. Kuhn and RS, J. Aerospace Comput., Inf. & Com., 9:1, 14-25, 2012.)

On a Good Day



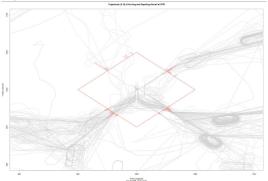
(G. Teng, K. Kuhn and RS, *J. Aerospace Comput., Inf. & Com.*, 9:1, 14–25, 2012.)

\mathbb{Z}_+ -MRP On a Good Day



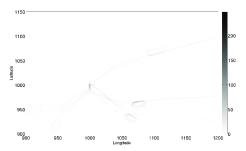
(G. Teng, K. Kuhn and RS, J. Aerospace Comput., Inf. & Com., 9:1, 14-25, 2012.)

On a Bad Day

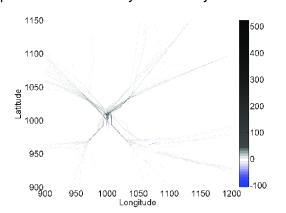


(G. Teng, K. Kuhn and RS, *J. Aerospace Comput., Inf. & Com.*, 9:1, 14–25, 2012.)

\mathbb{Z}_+ -MRP On a Bad Day



(G. Teng, K. Kuhn and RS, *J. Aerospace Comput., Inf. & Com.*, 9:1, 14–25, 2012.) \mathbb{Z}_+ -MRP pattern for Good Day — Bad Day



Example – Prioritised Splitting

```
inclusion function: \mathbf{g}(\mathbf{x}) = \mathbf{x}^2 + (\mathbf{x} + 1)\sin(10\pi\mathbf{x})^2\cos(3\pi\mathbf{x})^2 priority function: \psi(\rho\mathbf{v}) = \mathrm{vol}\,(\rho\mathbf{v})\mathrm{wid}\,(\mathbf{g}(\mathbf{x}_{\rho\mathbf{v}}))
```

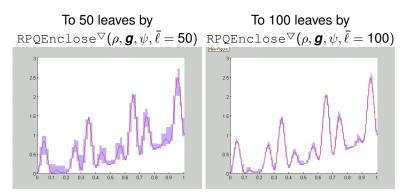
To 50 leaves by To 100 leaves by RPQEnclose $^{\bigtriangledown}(\rho, {m g}, \psi, \bar{\ell} = {\sf 50})$ RPQEnclose $^{\bigtriangledown}(\rho, {m g}, \psi, \bar{\ell} = {\sf 100})$

Algorithm 8: RPQEnclose $\nabla(ho, oldsymbol{g}, \psi, ar{\ell})$

```
input
                     : \rho, the root node of IR-MRP f with RP s, root box x_{\rho} and
                         \boldsymbol{f}_{o} = \boldsymbol{q}(\boldsymbol{x}_{o}),
                         \psi: \mathbb{L}(s) \to \mathbb{R} such that
                         \psi(\rho \mathbf{v}) = \text{vol}(\mathbf{x}_{\rho \mathbf{v}})(\mathbf{g}(\mathbf{x}_{\rho \mathbf{v}}) - 0.5(\mathbf{g}(\mathbf{x}_{\rho \mathbf{v} \mathsf{L}}) + \mathbf{g}(\mathbf{x}_{\rho \mathbf{v} \mathsf{R}}))),
                         \bar{\ell} the maximum number of leaves.
output: f with modified RP s such that |\mathbb{L}(s)| = \overline{\ell}
if |\mathbb{L}(s)| < \bar{\ell} then
        \rho \mathbf{V} \leftarrow \text{random\_sample} \left( \underset{\rho \mathbf{V} \in \mathbb{L}(\mathbf{s})}{\operatorname{argmax}} \psi(\rho \mathbf{V}) \right)
         Split \rho v: \nabla(\rho v) = {\rho vL, \rho vR} // split the sampled node
       oldsymbol{f}_{
ho	extsf{VL}}\leftarrowoldsymbol{g}(\Box(oldsymbol{x}_{
ho	extsf{VL}})) \ oldsymbol{f}_{
ho	extsf{VR}}\leftarrowoldsymbol{g}(\Box(oldsymbol{x}_{
ho	extsf{VL}}))
         RPOEnclose \nabla (\rho, \psi, \bar{\ell})
end
```

Example - Prioritised Splitting Continued

inclusion function: $\mathbf{g}(\mathbf{x}) = \mathbf{x}^2 + (\mathbf{x} + 1)\sin(10\pi\mathbf{x})^2\cos(3\pi\mathbf{x})^2$ priority function: $\psi(\rho\mathbf{v}) = \mathrm{vol}(\rho\mathbf{v})\mathrm{wid}(\mathbf{g}(\mathbf{x}_{\rho\mathbf{v}}))$



Can we get tighter enclosures using only 50 leaves by propagating the interval hull of 100-leaved IR-MRP up the tree and then doing a prioritised merging of the cherries?

Hull Propagate up the tree via $HullPropagate(\rho)$

```
Algorithm 9: \operatorname{HullPropagate}(\rho)

input : \rho, the root node of \operatorname{IR-MRP} f with \operatorname{RP} s.

output : \operatorname{Modify} input \operatorname{MRP} f.

if \operatorname{!IsLeaf}(\rho) then

\operatorname{| HullPropagate}(\rho L)
\operatorname{| HullPropagate}(\rho R)
f_{\rho} \leftarrow f_{\rho L} \sqcup f_{\rho R}
end
```

By calling HullPropagate(ρ) on our IR-MRP of Example constructed by RPQEnclose $\nabla(\rho, \boldsymbol{g}, \psi, \bar{\ell} = 100)$ we would have tightened the range enclosures of \boldsymbol{g} in the internal nodes.

Prioritised Merging via RPQEnclose $^{\triangle}(ho,\psi,ar{\ell}')$

```
Algorithm 10: RPQEnclose (\rho, \psi, \bar{\ell}')
                 : \rho, the root node of IR-MRP f with RP s, box \mathbf{x}_{\rho},
input
                    \psi: \mathbb{C}(s) \to \mathbb{R} \text{ as } \psi(\rho \mathsf{v}) = \mathrm{vol}\left(\boldsymbol{x}_{\rho \mathsf{v}}\right) \left(\boldsymbol{f}_{\rho \mathsf{v}} - 0.5 \left(\boldsymbol{f}_{\rho \mathsf{v}\mathsf{L}} + \boldsymbol{f}_{\rho \mathsf{v}\mathsf{R}}\right)\right),
                    \bar{\ell}' the maximum number of leaves.
output: modified f with RP s such that |\mathbb{L}(s)| = \bar{\ell}' or \mathbb{C}(s) = \emptyset.
if |\mathbb{L}(s)| \geq \bar{\ell}' & \mathbb{C}(s) \neq \emptyset then
       \rho \mathbf{V} \leftarrow \text{random\_sample} \left( \operatorname{argmin}_{\rho \mathbf{V} \in \mathbb{C}(\mathbf{s})} \psi(\rho \mathbf{V}) \right)
                                                                                                 // choose a
        random node with smallest \psi
       Prune(\rhoL)
       Prune(\rhoR)
       RPQEnclose (\rho, \psi, \bar{\ell}')
end
```

Example - Split, Propogating & Prune

Yes we can!

 $\texttt{RPQEnclose}^{\textstyle \bigtriangledown}(\rho, \pmb{g}, \psi, \bar{\ell} = \texttt{100}) \texttt{; HullPropagate}(\rho) \texttt{; RPQEnclose}^{\textstyle \bigtriangleup}(\rho, \psi, \bar{\ell}' = \texttt{50})$

Conclusions

- Y-MRPs provide frb-tree partition arithmetic
- IY-MRPs allow efficient arithmetic for Neumaier's inclusion algebras
- ▶ IY can be IR for $f : IR^d \to IR$
- ▶ $\mathbb{I}\mathbb{Y}$ can be $\mathbb{I}\mathbb{R}^m$ for $f: \mathbb{I}\mathbb{R}^d \to \mathbb{I}\mathbb{R}^m$
- ▶ IY can be (IR, IR m , IR $^{m^2}$) for range, gradient & Hessian of $f: \mathbb{IR}^d \to \mathbb{IR}$
- Other obvious extensions include arithmetic over Taylor polynomial inclusion algebras
- ▶ In general the domain and range of *f* can be complete lattices with intervals and bisection operations
- ▶ We have seen several statistical applications of Y-MRPs
- ► CODE: mrs: a C++ class library for statistical set processing by Bycroft, Harlow, Sainudiin, Teng and York.

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Thank you!