## Diamonds are a Set Theorist's best friend

#### Víctor Torres-Pérez

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#### Remember Jensen's diamond principle $\diamondsuit$ :

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Definition ( $\diamondsuit$ )

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# Definition $(\diamondsuit)$

There is a sequence  $\langle d_{\alpha} : \alpha < \omega_1 \rangle$  of subsets of  $\omega_1$  such that for every  $X \subseteq \omega_1$ , the set

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is stationary.

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#### Lemma

# $\begin{array}{l} \mathsf{Lemma} \\ \diamondsuit \to \mathrm{CH.} \end{array}$

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•  $\diamond$  implies there is an  $\omega_1$ -Suslin tree.

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- $\diamond$  implies there is an  $\omega_1$ -Suslin tree.
- CH does not imply there is an  $\omega_1$ -Suslin tree.

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#### Lemma

- $\blacktriangleright$   $\diamond$  implies there is an  $\omega_1$ -Suslin tree.
- CH does not imply there is an  $\omega_1$ -Suslin tree.

Therefore,  $CH \not\rightarrow \diamondsuit$ .

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### Definition

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Let  $\kappa > \omega$  be a regular cardinal and  $S \subseteq \kappa$ .

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There is a sequence  $\langle d_{\alpha} : \alpha \in S \rangle$  such that for every  $X \subseteq \kappa$ , the set

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$$\{\alpha \in S : X \cap \alpha = d_{\alpha}\}$$

is stationary. We write just  $\diamondsuit_{\kappa}$  when  $S = \kappa$ .

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#### Lemma

# Lemma $\Diamond_{\kappa^+}$ implies $2^{\kappa} = \kappa^+$ .

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Theorem (Shelah)

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# Lemma $\diamondsuit_{\kappa^+}$ implies $2^{\kappa} = \kappa^+$ .

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ .

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ . Then  $\Diamond_{\kappa^+}$  holds.

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ . Then  $\diamondsuit_{\kappa^+}$  holds. Even more,

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ . Then  $\diamondsuit_{\kappa^+}$  holds. Even more, we can get  $\diamondsuit_{\kappa^+}(S)$ 

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ . Then  $\Diamond_{\kappa^+}$  holds. Even more, we can get  $\Diamond_{\kappa^+}(S)$  for any stationary set

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Suppose  $\kappa$  is a cardinal satisfying  $2^{\kappa} = \kappa^+$ . Then  $\diamondsuit_{\kappa^+}$  holds. Even more, we can get  $\diamondsuit_{\kappa^+}(S)$  for any stationary set  $S \subseteq \{\alpha < \kappa^+ : \operatorname{cof}(\alpha) \neq \kappa\}.$ 

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For example,  $2^{\omega_1} = \omega_2$  implies  $\diamondsuit_{\omega_2}(E_{\omega}^{\omega_2})$ .

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# Stationary sets

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# Stationary sets

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Given a cardinal  $\mu$  and a set A, we denote by  $[A]^{\mu}$  the collection of all of subsets of A of size  $\mu$ .

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## Diamond in two cardinals version

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### Definition Let $\langle G_Z \rangle_{Z \in [\lambda]^{\mu}}$ be a sequence such that $G_Z \subseteq Z$ for all $Z \in [\lambda]^{\mu}$ .

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is stationary. The principle  $\Diamond_{[\lambda]^{\mu}}$  states that there is a  $\Diamond_{[\lambda]^{\mu}}$ -sequence.

## Observe that $\diamondsuit_{[\omega_1]^\omega}$ is equivalent to $\diamondsuit_{\omega_1}$ ,

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Observe that  $\Diamond_{[\omega_1]^{\omega}}$  is equivalent to  $\Diamond_{\omega_1}$ , or more in general  $\Diamond_{[\kappa^+]^{\kappa}}$  is equivalent to  $\Diamond_{\kappa^+}$ .

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Theorem (Shelah-Todorcevic, independently)

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Theorem (Shelah-Todorcevic, independently)  $\Diamond_{[\lambda]^{\omega}}$  holds for every ordinal  $\lambda \ge \omega_2$ . So what about  $\Diamond_{[\lambda]^{\omega_1}}$ ? We have  $\Diamond_{[\omega_2]^{\omega_1}} \rightarrow \Diamond_{\omega_2} \rightarrow 2^{\omega_1} = \omega_2$ .

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# Weak Reflection Principle

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## Weak Reflection Principle

Consider the following principle:

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is stationary in  $[\lambda]^{\omega_1}$ . So WRP states that WRP $(\lambda)$  holds for every  $\lambda \geq \aleph_2$ .

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# Some consequences of $\operatorname{WRP}$

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# Some consequences of $\operatorname{WRP}$

1. WRP( $\omega_2$ ) implies  $2^{\aleph_0} \leq \aleph_2$ 

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- WRP implies λ<sup>ω</sup> = λ for every regular λ ≥ ω<sub>2</sub>, so in particular it implies SCH

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# Some consequences of WRP

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# Saturation of $\overline{NS}_{\omega_1}$

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Let W be a collection of stationary sets in  $\omega_1$  such that for every S and T in W,  $S \cap T$  is nonstationary.

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Let W be a collection of stationary sets in  $\omega_1$  such that for every S and T in W,  $S \cap T$  is nonstationary. Then  $|W| \leq \omega_1$ .

## Theorem (T., 2009)

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# For every ordinal $\lambda \ge \omega_2$ , saturation of the ideal $NS_{\omega_1}$ and $WRP(\lambda)$ imply

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# For every ordinal $\lambda \geq \omega_2$ , saturation of the ideal $NS_{\omega_1}$ and $WRP(\lambda)$ imply $\Diamond_{[\lambda]^{\omega_1}}$ .

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$$\Diamond_{[\lambda]^{\omega_1}} \left( \{ a \in [\lambda]^{\omega_1} : \operatorname{cof} (\operatorname{sup}(a)) = \omega_1 \} \right).$$

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In particular, it implies  $\Diamond_{\omega_2}(\{\delta < \omega_2 : \operatorname{cof} \delta = \omega_1\})$ .

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$$\Diamond_{[\lambda]^{\omega_1}} \left( \{ a \in [\lambda]^{\omega_1} : \operatorname{cof} (\operatorname{sup}(a)) = \omega_1 \} \right).$$

In particular, it implies  $\Diamond_{\omega_2}(\{\delta < \omega_2 : \text{cof } \delta = \omega_1\})$ . Additionally, we get the following cardinal arithmetic:

A (10) × (10) × (10) ×

For every ordinal  $\lambda \geq \omega_2$ , saturation of the ideal  $NS_{\omega_1}$  and  $WRP(\lambda)$  imply  $\diamondsuit_{[\lambda]^{\omega_1}}$ . Even more, we can get

$$\Diamond_{[\lambda]^{\omega_1}} \left( \{ a \in [\lambda]^{\omega_1} : \mathrm{cof} (\mathrm{sup}(a)) = \omega_1 \} \right).$$

In particular, it implies  $\Diamond_{\omega_2}(\{\delta < \omega_2 : \text{cof } \delta = \omega_1\})$ . Additionally, we get the following cardinal arithmetic:

$$\lambda^{\omega_1} = \begin{cases} \lambda & \text{if } \mathrm{cof} \ \lambda > \omega_1, \\ \lambda^+ & \text{if } \mathrm{cof} \ \lambda \le \omega_1. \end{cases}$$

A (10) × (10) × (10) ×

#### We recall Shelah's weak diamond:

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# We recall Shelah's weak diamond:

Definition  $(\Phi)$ 

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Definition  $(\Phi)$ 

For every  $F: 2^{<\omega_1} \rightarrow 2$ ,

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### Definition $(\Phi)$

For every  $F:2^{<\omega_1}\to 2,$  there is  $g:\omega_1\to 2$  such that for every  $f:\omega_1\to 2,$ 

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 $\begin{array}{l} \mbox{Theorem (Devlin-Shelah)}\\ \Phi \mbox{ is equivalent to } 2^{\aleph_0} < 2^{\aleph_1}. \end{array}$ 

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# Definition

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# Definition An *invariant* is a triple (A, B, R) such that

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If (A, B, R) is an invariant, then its *evaluation*  $\langle A, B, R \rangle$  is given by

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#### Definition

If (A, B, R) is an invariant, then its *evaluation*  $\langle A, B, R \rangle$  is given by

$$\langle A, B, R \rangle = \min\{|X| : X \subseteq B \text{ and } \forall a \in A \exists b \in X(aRb)\}.$$

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# Definition

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# Definition An invariant (A, B, R) is Borel

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An invariant (A, B, R) is *Borel* if A, B and R are Borel subsets of some Polish space.

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## Definition

Suppose that A is a Borel subset of some Polish space A. A map  $F: 2^{<\omega_1} \to A$  is *Borel* if for every  $\delta < \omega_1$ , the restriction of F to  $2^{\delta}$  is a Borel map.

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# Definition

# Definition Let (A, B, R) a Borel invariant.

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#### Definition

# Let (A, B, R) a Borel invariant. $\Diamond (A, B, R)$ is the following statement:

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Let (A, B, R) a Borel invariant.  $\diamondsuit(A, B, R)$  is the following statement: For every Borel map  $F: 2^{<\omega_1} \to A$ , there is  $g: \omega_1 \to B$  such that

for every  $f:\omega_1
ightarrow 2$ , the set

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is stationary.

Let (A, B, R) a Borel invariant.  $\Diamond (A, B, R)$  is the following statement: For every Borel map  $E: 2^{\leq \omega_1} \rightarrow A$  there is  $\sigma: (X \rightarrow X)$  B such

For every Borel map  $F: 2^{<\omega_1} \to A$ , there is  $g: \omega_1 \to B$  such that for every  $f: \omega_1 \to 2$ , the set

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If A = B, we write just  $\Diamond(A, R)$ .

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Let (A, B, R) a Borel invariant.  $\Diamond (A, B, R)$  is the following statement: For every Borel map  $F : 2^{\leq \omega_1} \to A$ , there is  $g : \omega_1 \to B$  such that

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If A = B, we write just  $\Diamond(A, R)$ . Also, if an invariant (A, B, R) has already a common representation, we use such representation instead.

#### In this talk we deal with the following instances:

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## In this talk we deal with the following instances: $\Diamond(2, \neq)$ ,

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#### In this talk we deal with the following instances: $\Diamond(2, \neq)$ , $\Diamond(\mathfrak{r})$

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Theorem (Moore-Hrušák-Džamonja)

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Theorem (Moore-Hrušák-Džamonja)

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$$(2, \neq) \rightarrow \mathfrak{t} = \omega_1$$
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Theorem (Moore-Hrušák-Džamonja)

- $(2, \neq) \rightarrow \mathfrak{t} = \omega_1$ ,
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  ightarrow \mathfrak{u} = \omega_1$  ,
- $\blacktriangleright \ \diamondsuit(\mathfrak{b}) \to \mathfrak{a} = \omega_1.$

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## The Tower Game

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## The Tower Game

### Definition (Almost contained)

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## The Tower Game

### Definition (Almost contained) X is almost contained in Y,

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X is almost contained in Y, and denoted by  $X \subseteq^* Y$ ,

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X is almost contained in Y, and denoted by  $X \subseteq^* Y$ , if  $X \setminus Y$  is finite.

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- 1.  $X_lpha \in [\omega]^\omega$  ,
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A (1) × (2) × (3) ×

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and for every  $X \in [\omega]^{\omega}$ , there is  $\alpha < \delta$  such that  $X \not\subseteq^* X_{\alpha}$ .

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Consider the following game of length  $\omega_1$ :

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Builder	$Y_0$			$Y_{\alpha}$		• • •			
Spoiler		$Y_1$	• • •		$Y_{\alpha+1}$	• • •			

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Builder $Y_0$  $\cdots$  $Y_{\alpha}$  $\cdots$ Spoiler $Y_1$  $\cdots$  $Y_{\alpha+1}$  $\cdots$ 

The game  $G_t$  is played as follows. Each player plays infinite sets of  $\omega$  such that the partial sequence  $\langle Y_\alpha : \alpha \leq \beta \rangle$  is always  $\subset^*$ -decreasing.

The Builder plays during  $pair(\omega_1)$ , i.e.

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The Builder wins the match if  $\langle Y_{\alpha} : \alpha < \omega_1 \rangle$  is a tower.

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We have the following:

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Theorem (Brendle-Hrušák-T., 2016)

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Theorem (Brendle-Hrušák-T., 2016)

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Theorem (Brendle-Hrušák-T., 2016)

- 1.  $\Diamond(2, \neq) \rightarrow$  the Builder has a winning strategy in the tower game  $G_t \rightarrow t = \omega_1$ .
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We have the following:

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- 1.  $\Diamond(2, \neq) \rightarrow$  the Builder has a winning strategy in the tower game  $G_t \rightarrow t = \omega_1$ .
- 2.  $(2, \neq) \notin$  the Builder has a winning strategy in the tower game  $G_{\mathfrak{t}} \notin \mathfrak{t} = \omega_1$ .

### CH implies the Builder has a winning strategy in $G_t$

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### CH implies the Builder has a winning strategy in $G_t$

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# CH implies the Builder has a winning strategy in $G_t$

#### Lemma

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# CH implies the Builder has a winning strategy in $G_t$

Lemma CH implies the Builder has a winning strategy in  $G_t$ .

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Fact

# CH implies the Builder has a winning strategy in $G_t$

#### Lemma

 $\rm CH$  implies the Builder has a winning strategy in  $G_t.$ 

### Fact

Every infinite  $\subseteq^*$ -decreasing sequence generates a filter.

# CH implies the Builder has a winning strategy in $G_t$

#### Lemma

 $\rm CH$  implies the Builder has a winning strategy in  $G_t.$ 

### Fact

Every infinite  $\subseteq^*$ -decreasing sequence generates a filter.

### Fact

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# $\mathrm{CH}$ implies the Builder has a winning strategy in $G_{\mathrm{t}}$

#### Lemma

 $\rm CH$  implies the Builder has a winning strategy in  $G_t.$ 

### Fact

Every infinite  $\subseteq^*$ -decreasing sequence generates a filter.

### Fact

Every infinite countable  $\subseteq^*$ -decreasing sequence can always be extended.

### CH implies the Builder has a winning strategy in $G_t$

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### CH implies the Builder has a winning strategy in $G_t$

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# CH implies the Builder has a winning strategy in $G_t$

Proof.

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# CH implies the Builder has a winning strategy in $G_t$

Proof. Let  $\{A_{\alpha} : \alpha \in \text{odd}(\omega_1)\}$  be an enumeration of  $[\omega]^{\omega}$ .

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Let  $\{A_{\alpha} : \alpha \in \text{odd}(\omega_1)\}$  be an enumeration of  $[\omega]^{\omega}$ . Suppose  $\langle Y_{\alpha} : \alpha \leq \beta \rangle$  is a partial match,

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Since any infinite countable  $\subseteq^*$ -decreasing sequence can be always extended, if  $\langle Y_{\alpha} : \alpha < \beta \rangle$  is a partial match with  $\beta$  limit, let the Builder play any  $Y_{\beta}$  extending it.

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Case 1:  $Y_{\alpha+1} = Y_{\alpha} \setminus A_{\alpha}$ .

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#### CH implies the Builder has a winning strategy in $G_t$

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## $\Diamond(2, \neq)$ implies the Builder has a winning strategy

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#### Lemma

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## $\Diamond(2, \neq)$ implies the Builder has a winning strategy

Lemma

 $\Diamond(2, \neq)$  implies the Builder has a winning strategy in  $G_t$ . Proof.

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# $\Diamond(2, \neq)$ implies the Builder has a winning strategy

#### Lemma

 $\Diamond(2, \neq)$  implies the Builder has a winning strategy in  $G_t$ . Proof. Given an infinite  $\subseteq^*$ -decreasing sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  with

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# $\Diamond(2, \neq)$ implies the Builder has a winning strategy

#### Lemma

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Given an infinite  $\subseteq^*$ -decreasing sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  with  $\delta(s)$  limit, we will define a strictly increasing sequence  $\{I^s_i : i \in \omega\}$ .

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and

$$I_{i+1}^{s} = \min\left(igcap_{j\leq i+1}Y_{\delta_{j}}^{s}ackslash(l_{i}^{s}+1)
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## $\Diamond(2, \neq)$ implies the Builder has a winning strategy in $G_{ m t}$

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## $\Diamond(2, \neq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

For a decreasing  $\subseteq^*$ -sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  of length an infinite limit ordinal and  $C \subseteq \omega$  infinite,

## $\Diamond(2, \neq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

For a decreasing  $\subseteq^*$ -sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  of length an infinite limit ordinal and  $C \subseteq \omega$  infinite, define F(s, C) as follows:

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For a decreasing  $\subseteq^*$ -sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  of length an infinite limit ordinal and  $C \subseteq \omega$  infinite, define F(s, C) as follows:

$$F(s, C) = \begin{cases} 0 & \text{if } C \subseteq^* \{ I_{2i}^s : i \in \omega \}, \\ 1 & \text{otherwise.} \end{cases}$$

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Let  $g: \omega_1 \to 2$  be a  $\diamondsuit(2, \neq)$ -sequence for F.

## $\Diamond(2, \neq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

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Let  $g: \omega_1 \to 2$  be a  $\Diamond(2, \neq)$ -sequence for F. We are going to use g to define a winning strategy for the Builder.

## $\Diamond(2, eq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

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Let  $g: \omega_1 \to 2$  be a  $\Diamond(2, \neq)$ -sequence for F. We are going to use g to define a winning strategy for the Builder. Suppose  $s = \{Y_{\xi}^s : \xi < \delta(s)\}$  is a partial match with  $\delta(s)$  an infinite limit ordinal.

## $\Diamond(2, eq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

For a decreasing  $\subseteq^*$ -sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  of length an infinite limit ordinal and  $C \subseteq \omega$  infinite, define F(s, C) as follows:

$$\mathsf{F}(\mathsf{s},\mathsf{C}) = \begin{cases} 0 & \text{if } \mathsf{C} \subseteq^* \{I_{2i}^{\mathsf{s}} : i \in \omega\}, \\ 1 & \text{otherwise.} \end{cases}$$

Let  $g: \omega_1 \to 2$  be a  $\Diamond(2, \neq)$ -sequence for F. We are going to use g to define a winning strategy for the Builder. Suppose  $s = \{Y_{\xi}^s : \xi < \delta(s)\}$  is a partial match with  $\delta(s)$  an infinite limit ordinal. The Builder is going to choose  $Y_{\delta(s)}$  as follows:

# $\Diamond(2, eq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$

For a decreasing  $\subseteq^*$ -sequence  $s = \{Y^s_{\xi} : \xi < \delta(s)\}$  of length an infinite limit ordinal and  $C \subseteq \omega$  infinite, define F(s, C) as follows:

$$\mathsf{F}(\mathsf{s},\mathsf{C}) = \begin{cases} 0 & \text{if } \mathsf{C} \subseteq^* \{I_{2i}^{\mathsf{s}} : i \in \omega\}, \\ 1 & \text{otherwise.} \end{cases}$$

Let  $g: \omega_1 \to 2$  be a  $\Diamond(2, \neq)$ -sequence for F. We are going to use g to define a winning strategy for the Builder. Suppose  $s = \{Y_{\xi}^s : \xi < \delta(s)\}$  is a partial match with  $\delta(s)$  an infinite limit ordinal. The Builder is going to choose  $Y_{\delta(s)}$  as follows:

$$Y_{\delta(s)} = \begin{cases} \{l_{2i}^s : i \in \omega\} & \text{if } g(\delta(s)) = 0, \\ \{l_{2i+1}^s : i \in \omega\} & \text{otherwise.} \end{cases}$$

### $\Diamond(2,\neq)$ implies the Builder has a winning strategy in $G_{\mathfrak{t}}$ .

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### $\Diamond(2,\neq)$ implies the Builder has a winning strategy in $G_t$ .

Let  $s = \{Y_{\xi}^{s} : \xi < \omega_{1}\}$  be a complete match played by the Builder according to the strategy described above.
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Let  $s = \{Y_{\xi}^{s} : \xi < \omega_1\}$  be a complete match played by the Builder according to the strategy described above. Let  $C \subseteq \omega$ .

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Let  $s = \{Y_{\xi}^{s} : \xi < \omega_{1}\}$  be a complete match played by the Builder according to the strategy described above. Let  $C \subseteq \omega$ . Then if  $\delta$  is an infinite limit ordinal such that  $F(s|_{\delta}^{s}, C) \neq g(\delta)$ ,

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Let  $s = \{Y_{\xi}^{s} : \xi < \omega_{1}\}$  be a complete match played by the Builder according to the strategy described above. Let  $C \subseteq \omega$ . Then if  $\delta$  is an infinite limit ordinal such that  $F(s|_{\delta}^{\circ}, C) \neq g(\delta)$ , it is straightforward to see that  $C \not\subseteq^{*} Y_{\delta}$ .

## The Builder having a winning strategy in $G_t$ does not imply CH

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We have the following:

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Corollary  $\Diamond(2,=) \not\leftarrow$  the Builder has a winning strategy in the tower game  $G_t$ .

## $\mathfrak{t}=\omega_1$ does not imply the Builder has a winning strategy in ${\it G}_{\mathfrak{t}}$

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#### Lemma

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#### Lemma

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#### Lemma

 $\mathfrak{t} = \omega_1$  does not imply the Builder has a winning strategy in  $G_{\mathfrak{t}}$ . Proof.

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Assume CH. Let  $\mathcal{Y} = (Y_{\alpha} : \alpha < \omega_1)$  be a tower.

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Assume CH. Let  $\mathcal{Y} = (Y_{\alpha} : \alpha < \omega_1)$  be a tower. Let  $(f_{\alpha} : \alpha < \omega_1)$  list all partial functions from  $\omega \to \omega$  with infinite range.

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• 
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- $B_{\alpha}$  is chosen according to a given rule, and
- if ran(f<sub>α</sub>|<sub>B<sub>α</sub></sub>) is infinite, then ran(f<sub>α</sub>|<sub>A<sub>α</sub></sub>) is almost disjoint from some Y<sub>β<sub>α</sub></sub>.

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To choose  $A_{\alpha}$  note that there is  $\beta < \omega_1$  such that  $\operatorname{ran}(f_{\alpha}|_{B_{\alpha}}) \setminus Y_{\beta_{\alpha}}$  is infinite because  $\mathcal{Y}$  is a tower.

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To choose  $A_{\alpha}$  note that there is  $\beta < \omega_1$  such that  $\operatorname{ran}(f_{\alpha}|_{B_{\alpha}}) \setminus Y_{\beta_{\alpha}}$ is infinite because  $\mathcal{Y}$  is a tower. Now let  $A_{\alpha} = f_{\alpha}^{-1}(\operatorname{ran}(f_{\alpha}|_{B_{\alpha}}) \setminus Y_{\beta_{\alpha}})$ . This is as required. Let  $\mathcal{F}$  be the filter generated by the  $A_{\alpha}$ . Consider Laver forcing  $\mathbb{L}_{\mathcal{F}}$  with  $\mathcal{F}$ . Assume the following:

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#### Claim

 $\mathbb{L}_{\mathcal{F}}$  preserves  $\mathcal{Y}$ .

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#### Proof.

Assume  $\diamondsuit(E_{\omega_1}^{\omega_2})$  and CH.
# $\mathfrak{t} = \omega_1$ does not imply the Builder has a winning strategy in $\mathcal{G}_\mathfrak{t}$

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It is consistent that  $\mathfrak{t}=\omega_1$  and the Builder has no winning strategy in  $G_{\mathfrak{t}}.$ 

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Assume  $\Diamond (E_{\omega_1}^{\omega_2})$  and CH. Fix a tower  $\mathcal{Y} = (Y_{\alpha} : \alpha < \omega_1)$  as above.

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Assume  $\Diamond (E_{\omega_1}^{\omega_2})$  and CH. Fix a tower  $\mathcal{Y} = (Y_{\alpha} : \alpha < \omega_1)$  as above. Use the diamond to guess (initial segments of) names of strategies for the Builder.

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### $\mathfrak{t} = \omega_1$ does not imply the Builder has a winning strategy in $G_\mathfrak{t}$

Since towers are preserved in limit steps of finite support iterations,

## $\mathfrak{t} = \omega_1$ does not imply the Builder has a winning strategy in $\mathcal{G}_\mathfrak{t}$

Since towers are preserved in limit steps of finite support iterations, the lemma implies the  $\mathcal{Y}$  is still a tower in  $V^{\mathbb{P}_{\omega_2}}$ .

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Since towers are preserved in limit steps of finite support iterations, the lemma implies the  $\mathcal{Y}$  is still a tower in  $V^{\mathbb{P}_{\omega_2}}$ . In particular  $\mathfrak{t} = \omega_1$ .

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Since towers are preserved in limit steps of finite support iterations, the lemma implies the  $\mathcal{Y}$  is still a tower in  $V^{\mathbb{P}_{\omega_2}}$ . In particular  $\mathfrak{t} = \omega_1$ . On the other hand, for each strategy  $\Sigma$  of the Builder in  $V^{\mathbb{P}_{\omega_2}}$ , there is  $\gamma < \omega_2$  such that  $\Sigma \upharpoonright_{V^{\mathbb{P}_{\gamma}}}$  is a strategy in  $V^{\mathbb{P}_{\gamma}}$  and was used to construct the  $B_{\alpha}$  and  $\mathcal{F}$ .

# $\mathfrak{t}=\omega_1$ does not imply the Builder has a winning strategy in ${\it G}_{\mathfrak{t}}$

Since towers are preserved in limit steps of finite support iterations, the lemma implies the  $\mathcal{Y}$  is still a tower in  $V^{\mathbb{P}_{\omega_2}}$ . In particular  $\mathfrak{t} = \omega_1$ .

On the other hand, for each strategy  $\Sigma$  of the Builder in  $V^{\mathbb{P}\omega_2}$ , there is  $\gamma < \omega_2$  such that  $\Sigma \upharpoonright_{V^{\mathbb{P}\gamma}}$  is a strategy in  $V^{\mathbb{P}\gamma}$  and was used to construct the  $B_{\alpha}$  and  $\mathcal{F}$ . Hence there is a game according to  $\Sigma$ which the Builder looses,

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We have also the following:

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Theorem (Brendle-Hrušák-T., 2016)

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Theorem (Brendle-Hrušák-T., 2016)

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The Builder has a winning strategy in the almost disjoint game  $G_a$  $\not\leftarrow \mathfrak{a} = \omega_1$ ?

#### Thank you!

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